### PRESS RELEASE

November 7, 2025

# Static Dread: The Lighthouse is now available on Xbox One, Xbox Series X/S and PlayStation 4/5.

***Check out the gameplay trailer and screenshots!***



Independent studio solarsuit.games, in collaboration with game publisher Polden Publishing and console publisher Games Harbor, is pleased to announce that the psychological horror adventure game Static Dread: The Lighthouse is now available on Xbox One, Xbox Series X|S, and PlayStation 4/5 consoles.

The game puts you in the role of a lighthouse keeper who's all alone and up against some pretty unbelievable horrors from the deep.

In this game, you guide ships to safety from a cursed island, armed only with a radio, a flickering lighthouse, and your fading sanity. Inspired by the horrors of Lovecraft, each night brings mysterious signals, occult rituals, and something huge stirring beneath the waves.

**Gameplay trailer:** <https://youtu.be/1ZOrMLGn1lk>

**Cinematic trailer:** <https://youtu.be/-sdq2L8_T2s>

**Press kit:** <https://gamesharbor.com/media/games/static_dread/presskit/Static_Dread_press_kit.zip>

**ABOUT THIS GAME**

In a world fractured by cataclysm, the sea is no longer safe, and the only hope lies in a forgotten lighthouse that has been reawakened on a desolate island. You are its keeper. Armed with only a radio and a flickering beacon, your task is simple: guide ships to safety. However, each night brings new horrors, and the line between duty and madness begins to blur.

Static Dread: The Lighthouse blends the bureaucratic tension of Papers, Please with the cosmic dread of Lovecraftian horror. As you monitor frequencies and decode distress calls, you’ll uncover disturbing truths about the mariners you serve, the rituals of the island villagers, and the impossible presence lurking beneath the waves.

🎮 **Features:**

• Atmospheric storytelling with branching paths and multiple endings

• Radio-based gameplay: tune, transmit, and respond to ships in peril

• Unknowable horror: face entities that defy logic and sanity

• Emotional stakes: a family awaits your return — if you survive

• Rich worldbuilding: explore folklore, cryptic logs, and eerie encounters

Will you remain the last light in the dark? Or will the static claim you too?

**Details:**

* Developer: solarsuit.games;
* Steam Publisher: Polden Publishing;
* Console Publisher: Games Harbor;
* Genre: Psychological Horror Adventure;
* Platforms:

Nintendo Switch

The game will be available at the end of Q4 2025 or Q1 2026.

PlayStation 4/5 (The game is scheduled for release on November 7th).

<https://store.playstation.com/en-gb/concept/10015420>

Xbox One, Xbox Series X/S (The game is scheduled for release on November 7th).

<https://www.xbox.com/en-US/games/store/static-dread-the-lighthouse/9nfns6h0bn4h>

**Contacts:**

**If you need early access keys, just use the links below.**

**For the press:** <https://www.game.press/g/games/e66758ad>

**For creators:** <https://www.keymailer.co/g/games/e66758ad>

For press inquiries, please contact our [PR manager](mailto:pr@gamesharbor.com) or through our social media channels:

**Facebook:** <https://www.facebook.com/profile.php?id=61575651644773>

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